



The ABC of sketching

A—Attitude—I can do this

B—Bonus detail—Add your own unique ideas and expression

C—Constant practice—repeat often

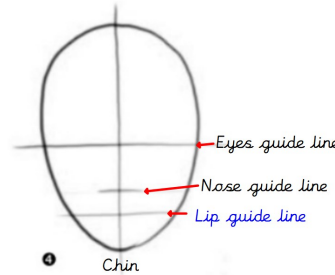
Key Skills - How to draw the human face—Step by Step instructions

Part one—Demonstrate understanding of the grid structure of the human face by using guidelines to show feature placement.

Step 1 —Draw the oval of the face shape . Then draw a vertical line down the centre and a horizontal line down the middle. This will help position the eyes.

Step 2 — Draw another horizontal line in the middle of the eye guide line and the bottom of the chin. This will be your nose guide line.

Step 3 — Draw another horizontal line in the middle of the nose line and the chin—This will be your mouth line.



Part two—Add the features using your guidelines

Step 4—Separate the eye guide line into 5 spaces. Start in the middle with two lines and work your way out.

Step 5—Shape in the eyes in a lemon shape with the tear ducts facing in. Then shape in the nose from the edge of each eye (where the tear ducts are) down to the nose guide line by drawing a light rectangle .

Step 6—Detail in the eyelid and pupil.

Then, from the centre of the pupil, draw vertical lines to help position the lips.

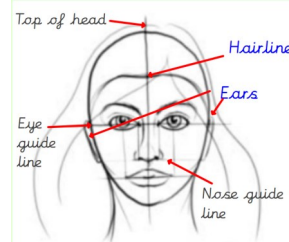
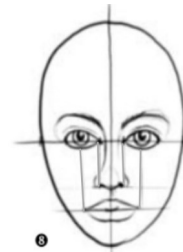
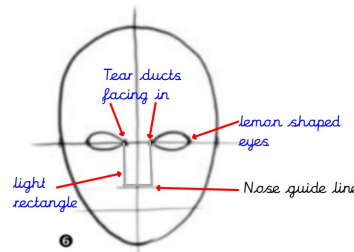
Step 7—Draw the lips then shape the nose and the eyebrows.

Step 8—Draw the neck by starting at the vertical nose line on both sides

Of the face. Taper in for the throat then taper out for the shoulders.

Step 9—Draw the ears using the vertical eye and nose guidelines to help with positioning and size.

Step 10—Begin to draw the hair. Make sure your hairline starts halfway between the eye guideline and the top of the head.



Key Vocabulary

Vocabulary	Definition
Taper	To gradually get smaller or larger Depending on whether you are tapering in or out.
Guide Line	Lines that determine the position of parts of a sketch in relation to other
Defining wisps	Strands of hair to create definition
Shape	An objects external outline

Wendy Barratt



Wendy Barratt is a local artist with a passion for portraiture. In 1983 she graduated from Manchester Polytechnic with a degree in Graphic Design and went on to become a senior designer and art director for 10 years before moving to France where she set up her own freelance design business. All the way through her designer career she continued to draw and paint in her own time and even became a teacher in two local art schools in the evenings. In 2016 she decided to concentrate more on her artwork and set up a Drawing room in Worthing. During the pandemic she took part in Sky Portrait of the week where she was placed in the top ten three times and won 3rd prize for her portrait of Noel Fielding. In 2018 she came 2nd in Worthing portrait of the Year and then in 2023 she was



commissioned to draw Dame Jane Goodall which won her Sky Portrait Artist of the Year. That portrait now hangs in the National Portrait gallery in London

